

OpenSHMEM over Portable MPI RMA with Asynchronous Progress Support

Min Si, Pavan Balaji

Programming Models and Runtime Systems Group

Argonne National Laboratory, USA



OpenSHMEM over MPI and Challenges

OpenSHMEM

- Focusing on one-sided and collective abstraction
- Specialized API allows direct and highly efficient optimization opportunities

MPI

- Low level library focusing on completeness of feature (e.g., twosided, one-sided, collectives, various operation types)
- Explicit user-control of communication

• OpenSHMEM over MPI ?

- Improve portability but raise
 over-generalization issues
- Can we resolve and how far ?

OpenSHMEM

shmem_<int|long|float...>_p,

MPI

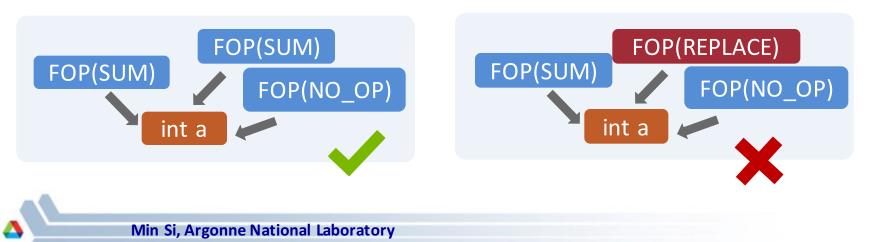
MPI_Put(...,origin_dtype, target_dtype,...)
origin_dtype=<int|vector|struct|...>
target_dtype =<int|vector|struct|...>

Libfabric			UCX		
IB	OPA	uGN	II MXM	Portals	TOFU

Limitations in Atomic Operation Support (Semantics)

- Semantics mismatching
 - OpenSHMEMAMO: Ensure atomicity for two different AMOs to access the same memory region simultaneously.
 - MPI Accumulate Ops: Support atomicity between operations only when they are "same_op_no_op" or "same_op".

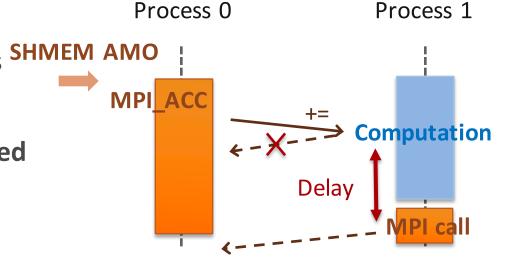
- To ensure correctness
 - Propose new value "none" for
 "accumulate_ops" in MPI-4
 standard
 - Allow runtime to fully support atomicity for any different operations.



Limitations in Atomic Operation Support (Performance)

- Various OP types in MPI accumulates
 - SUM | REPLACE | MAX | MIN | ...
- With "accumulate_ops = none"
 - Hardware might not support all the atomic operations
 - Type of concurrent operations is SHMEM unknown
 - All operations have to be handled in MPI software (by calling MPI on target) to ensure atomicity

- Performance Limitation
 - Lack of asynchronous progress
 in SW-handled MPI OPs
 - Long delay happens if target is busy in computation



With Asynchronous Progress Support

- Casper
 - Dedicating arbitrary number of cores to helper processes
 - Helper process intercepts all RMA operations to the user processes

Performance Showcase

